

# Webfmt1.0.0 document

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# What is Webfmt

Web File Management Tool (Webfmt) is a powerful and easy to use Ajax file manager for web browsers. It's simple interface, makes it intuitive and quick to learn for all kinds of users, from advanced professionals to Internet beginners.

It is available to picture management, file flash, file download, etc ,to avoid redundant files, and can help to use the sample file in any pages, and reduce the disk space usage in web server.

It's very secure , customized interfaces are provided for caller. For example: rename uploaded file automatically, no matter user has logged or not ,and so on.

Download : <http://www.webfmt.com/download.html>

Contact us :

Email: [webfmt@gmail.com](mailto:webfmt@gmail.com)

## Features

Folder tree navigation: intuitive for all users.

Quality image thumbnails, makes it quickly to find file.

Multi-language support.

Sensitive context menus for files and folders.

Full user control: to create, rename, copy, move and delete folders and files.

Full developer control: customized interfaces are provided for developer.

Lightweight interface.

No page refreshes: quick responses.

**Secure:** all uploaded files are checked by configure, uploaded files can be renamed automatically, upload file size and type can be restricted by configure.

Full source code included for the server side.

**Multiple files upload** at once in firefox4.0+, Chrome12.0+

**Drag-and-drop file upload** in firefox4.0+, Chrome12.0+

**Uploads are cancellable**

No external dependencies

Doesn't use Flash

Fully working with https

Support single or multiple files selected by param.

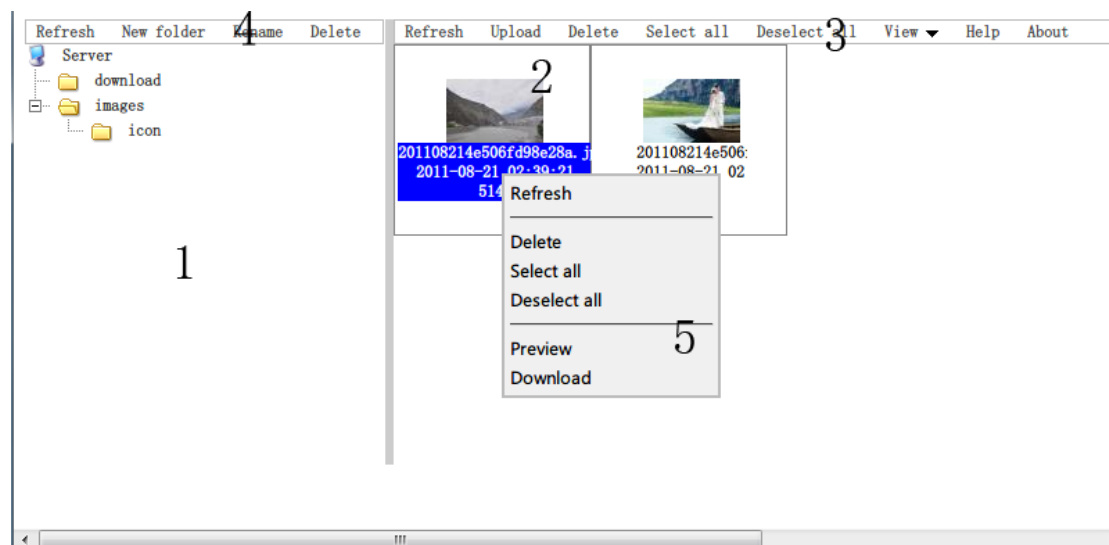
Support to show "ok, cancel" button by param

Tested in IE7.0+, Firefox 3.5+, Safari3.5+, Chrome12.0+, Opera10.0+

## Interface

The webfmt interface is clear and easy for end users, it is easy to learn and use. Most features can be handled with a mouse click and context menus.

The screenshot of webfmt is as follows:



- 1.Folders Pane: contains the "tree view" of the folders where you can navigate. Folders are ways to organize files better.
- 2.Files Pane: lists the files available in the selected folder.
- 3.File Menu : a series of menus that can be clicked to execute specific functions for files quickly.
- 4.Folder Menu: a series of menus that can be clicked to execute specific functions for folders quickly.
- 5.Context Menu: a series of buttons that can be used to execute specific tasks in the object that has been clicked. The available options change dynamically, depending on the kind of object clicked.

## Security Tips

- Many important security settings are contained in file config.php. Make sure all of them are reviewed and understood.
- All file operations are limited in the base dir.User does't switch other .
- Customized renaming function is provided for developer except default.
- Can limited uploaded file types by configure.
- Can limited uploaded file size by configure.
- All uploaded files are checked, files not qualified for the configurations will be refused or rejected. Files can be renamed automatically.
- Can filer before and after creating,deleting,renaming files or folders by [hook api](#).

# Developer's Guide

## System Requirements

### Browsers

Webfmt is compatible with the following browsers, with their default settings:

- Internet Explorer 7.0+
- Firefox3.5+
- Safari 3.5+
- Google Chrome 12.0+
- Opera 10.0+

### Server for php

Webfmt requirments for PHP:

- PHP 5.0.0+
- GD extension enabled (default on most installations) for thumbnails support.
- If php version<5.3.5,for "download file" can work , enable output\_buffering in php.ini.

1.Copy the distribution files to your web server and put inside the "/webfmt/" folder or any other folder in your web site.

2.Create a folder in the server to hold all uploaded files. By default, webfmt is configured to use the "/upfile" folder in your web site.

3.Make the above user file folder writable by the internet user. On Windows, give write permission to the IUSR\_<ServerName> user. On Linux, chmod it to 0777. **NOTE:** Generally, it is not secure to use permission 0777, It is advised to change the group ownership of the directory to the same user as apache and add group write permissions instead. Any doubt, contact your system administrator.

4.Webfmt configuration is based on editing the file **config.php**, refer to section "[Configuration](#)" more detail.

5.Make sure that PHP is configured properly: GD extension is enabled and safe mode is disabled.

## Upgrading

- 1.Download the last version of webfmt from the [webfmt website](http://www.webfmt.com).
- 2.Backup your old copy of webfmt to a safe place.
- 3.Temporarily disable access to webfmt for all users in your application.
- 4.Delete all files from webfmt folder (remember **not to delete the "userfiles"** folder if you have configured webfmt to store files there).
- 5.Unpack new webfmt in the folder where old webfmt was installed.
- 6.Apply changes from the old configuration file to the new configuration file shipped with webfmt (most of the time, you can simply use the old configuration file).
- 7.Do testing to ensure webfmt is running well.

## Configuration

### Server Side Configuration for php

Webfmt configuration in the PHP language is based on editing the file **config.php**. The configuration is detailed in the following sessions.

#### 1.The CheckAuthentication

Webfmt works with anonymous users by default, which is not secure. Make sure the configurarion is correct before enabling it. Once the configuration is completed, it is ready for use.

Once the configuration is completed, authentication needs to be done by calling CheckAuthentication(). File and folder operation is allowed if CheckAuthentication() returns true, and vice versa.CheckAuthentication() returns true if user is properly authenticated. It is highly recommended that **NOT** simply returns true from this function without implementing authentication checks. Without authentication support anonymous users are able to use webfmt on your website, including uploading and deleting files from your server.

Sample implementation of CheckAuthentication() as follows:

```
function login_check()
{
    return ($_SESSION['login'] != "ok");
}
```

Find "IsLogin" in config.php, set it as "IsLogin"=>@login\_check. If function "login\_check" is not in config.php, please include the implementation file in config.php.

## 2.Upload File Type

Find the "allowfiletype" => array() in config.php,

Input you allow file extension in "array()" ,

Attention: letters must be lowercase

For example:

```
"allowfiletype" => array("jpg", "png", "ico", "bmp", "jpeg", "gif", "tif",
    "fla", "swf",
    "zip", "7z", "rar", "tar", "gz",
    "doc", "docx", "rtf", "xls", "xlsx", "cvs", "rtx", "txt", "ppt", "pptx",
    "pdf", "xml"
)
```

## 3.Upload File Size

Find the "maxsize" => 2 \* 1024 \* 1024 in config.php, modify 2\*1024\*1024, default 2\*1024\*1024 is 2M.

## 4.Upload File Path

Find the "basedir"=>"/upfile" in config.php, modify path whatever you want.

**Attention:**The path string must be website absolute path. User can only see this folder and its sub folders. If caller set other by folder param, this folder will be used as default.

## 5.Customized rename function for uploaded file

Function define:

```
function uploadrename($ext)
input param    $ext    file extension.
return
    file name string.
```

For example:

```
function UploadRename($ext)
{
    $name=date("Ymd") . uniqid() . $ext;
```

```

    return $name;
}

```

## 6.Rename uploaded file automatically

Find "autorename"=>true in config.php, if it is set to be true, rename function will be excuted after the file uploaded.

Modify "filenamefun"=>null in config.php to "filenamefun"=>@yourfunction, if customized function is required.

Include the function implementation file in config.php, if 'yourfunction' is not in the same file.

## Hook Api

Webfmt can be integrated to your software better,through existing server hook apis. It helps to understand how to filer all file and folder operations, customize ACL, and so on.

## Hook Api for php

### 1.Function before saving a uploaded file

Define :

function beforeSave(\$filename,\$ext)

input param:

\$filename      file name(local file name)

\$ext            file extension

return:

true          allow to save the file.

false        give up the file

For example:

function beforeSave(\$filename,\$ext)

```

{
    if($ext!="html"||$ext!="js")
    {
        retrun true;
    }
    else
    {
        return false;
    }
}

```

```
}
```

Find "beforesave"=>null in config.php,set it as "beforesave"=>@beforeSave

Include the function implementation file in config.php, if this function is not in the same file.

## 2.Function after saving a uploaded file

Define :

```
function afterSave($filename,$ext)
```

input param:

\$filename      file name(local file name)

\$ext            file extension

not return.

For example:

```
function afterSave($filename,$ext)
```

```
{
```

```
    //do something
```

```
}
```

Find "beforesave"=>null in config.php,set it as "aftersave"=>@afterSave

Include the function implementation file in config.php, if this function is not in the same file.

## 3.Function before delete a file

Define:

```
function beforedel($fileobj)
```

input param:

\$fileobj      a object include two fields

\$fileobj->fname      file name

\$fileobj->url          final url of the file

return

true                  allow to delete the file

false                 refuse to delete the file

Configure field is "beforedelfile"=>null,set it to "beforedelfile"=>@beforedelFun in config.php

Include the function implementation file in config.php, if this function is not in the same file.

## 4.Function after delete a file

Define:

```
function afterdel($fileobj)
```

input params:

\$fileobj            a object include two fields

\$fileobj->fname    file name

\$fileobj->url        final url of the file

not return

Configure field is "afterdelfile"=>null,set it to "afterdelfile"=>@beforedelFun in config.php.

Include the function implementation file in config.php, if this function is not in the same file.

## 5.Function before rename a file

Define:

```
function beforerename($oldname,$newname)
```

input params:

\$oldname            file name now.

\$newname            new file name will change

return

true                allow to rename it

false               refuse to rename it

Configure field is "beforerenamefile"=>null,set it to "beforerenamefile"=>@beforerenameFun in config.php

Include the function implementation file in config.php, if this function is not in the same file.

## 6.Function after rename a file

Define :

```
function afterrename($oldname,$newname)
```

input params:

\$oldname            file name now.

\$newname            new file name will change

not return

configure field is "afterrenamefile"=>null,set it to "afterrenamefile"=>@afterrenameFun in config.php

Include the function implementation file in config.php, if this function is not in the same file.

## 7.Function before delete a folder

Define:

```
function beforeRmfolder($folder)
```

input params:

|          |             |
|----------|-------------|
| \$folder | folder name |
|----------|-------------|

return

|      |                 |
|------|-----------------|
| true | allow to delete |
|------|-----------------|

|       |                  |
|-------|------------------|
| false | refuse to delete |
|-------|------------------|

Configure field is "beforedeldir"=>null,set it to "beforedeldir"=>@ beforedeldirFun in config.php

Include the function implementation file in config.php, if this function is not in the same file.

## 8.Function after delete a folder

Define :

```
function afterRmfolder($folder)
```

input params:

|          |             |
|----------|-------------|
| \$folder | folder name |
|----------|-------------|

not return

Configure field is "afterdeldir"=>null,set it as "afterdeldir"=>@ afterdeldir Fun in config.php

Include the function implementation file in config.php, if this function is not in the same file.

## 9.Function before rename folder

Define:

```
function beforeRenameDirFun ($oldfolder,$newfolder)
```

input params:

|             |             |
|-------------|-------------|
| \$oldfolder | folder name |
|-------------|-------------|

|             |                 |
|-------------|-----------------|
| \$newfolder | new folder name |
|-------------|-----------------|

return

|      |                    |
|------|--------------------|
| true | allow to rename it |
|------|--------------------|

|       |                     |
|-------|---------------------|
| false | refuse to rename it |
|-------|---------------------|

Configure field is "beforerenamedir"=>null,set it to "beforerenamedir"=>@ beforeRenameDirFun in config.php

Include the function implementation file in config.php, if this function is not in the same file.

## 10.Function after rename folder

Define :

```
function afterRenamefolder($oldfolder,$newfolder)
```

input params:

|             |                 |
|-------------|-----------------|
| \$oldfolder | folder old name |
|-------------|-----------------|

|             |                 |
|-------------|-----------------|
| \$newfolder | folder new name |
|-------------|-----------------|

not return

Configure field is "afterrenamedir"=>null,set it as "afterrenamedir"=>@  
afterRenamefolder in config.php

Include the function implementation file in config.php, if this function is not in the same file.

## Integration

Before reading this section, please read the [installation](#) and [configuration](#) instructions and make sure that the examples located in the "demo" directory works correctly.

There are several ways to integrate webfmt into your pages. The most common way is described as follows.

## Html Integration

### Step 1

Loading webfmt

Webfmt is a JavaScript application. To load it, you just need to include a single file reference at your page. Supposing that you have [installed](#) webfmt in the webfmt directory at the root of your website, you can use the following example:

```
<head>
```

```
...
```

```
<script type="text/javascript" src="/webfmt/webfmt.js"></script>
```

```
</head>
```

When the file above is loaded, [webfmt](#) is ready to be used.

## Step 2

Folder and files selected by users can be returned by a callback function.

Callback function needs to be created to get webfmt return values.

For example:

```
<script type="text/javascript">
.....
function webfmt_callback(urls,folder)
{
    var obj=fbis.getobj("status");
    if(obj)
    {
        obj.innerHTML="selected files:"+urls+"<br>selected folder:"+folder;
    }
}
</script>
```

The callback function has two input params. "urls" is file url selected by users, add "]" between each url; "folder" is folder selected by users.

## step 3

Prepare the params to call webfmt

For example:

```
<script type="text/javascript">
.....
var param={
    "basedir":"/upfile",
    "ftype":["gif","png","jpg","zip"],
    "selmod":"multiselect",
    "showok":1,
    "maxszie":2*1024*1024,
    "filesid":"selfile",
    "folderid":"selfolder",
    "ReturnFunc":"webfmt_callback",
    "lang":"en"
};

</script>
```

param options:

“basedir”, base dir, it may be uploaded file path that is set in config.php in server, or it's sub dir, but not other,

if other, webfmt will use uploaded file path as base dir. the dir will become root folder on webfmt folder tree.

“ftype”, file types allowed to be uploaded. this array must be sub sets in config.php in server.

“selmod”, file selected model, two values “multiselect” and “single”. if “multiselect” is set, multiple files can be selected by user, otherwise only one can be selected at once. The default value is “single”.

“showok”, value is 0 or 1. set 1, interface will be showed “ok” and “cancel” button on footer.

“maxsize”, max file size allowed to be uploaded. It must not be more than the value configed in config.php in server.

“filesid”, html element id that accept user selected files, if multiple files, join by “|”,

“folderid” html element id that accept user selected folder.

“ReturnFunc” callback function.

“lang” interface language. Only English and Chinese are supported. “en” is English, “zh-cn” is Chinese. If not the option in param, automatic language detection is executed when the localization flie is available for the language. Otherwise default language is loaded (US English by default).

## step 4

Call webfmt

CWebFmt object has a function "show"

CWebFmt.show=function(param,height,width,IsPop)

Parameters:

|        |                                                  |
|--------|--------------------------------------------------|
| param  | parame object                                    |
| height | window height                                    |
| width  | window width                                     |
| IsPop  | if true, show in popup window, else local window |

For example:

<body>

.....

<p>selected files:</p>

<input id="selfile" type="text" name="selfile" value="" size="100">

<p>selected folder</p>

<input id="selfolder" type="text" name="selfolder" value="">

<a href="javascript:CWebFmt.show(param,600,800,true);">brows</a>

<p>call back function excute result:</p>

<div id="status">

```

    </div>
</body>

```

## CKEditor Integration

For example:

```

<textarea cols="80" id="editor_kama" name="content" rows="5"
cols="10"></textarea>
<script type="text/javascript">
var bparams={"showok":true};
var imgparams={"showok":true,ftype:["jpg","png","gif","swf"]};
var fparams={"showok":true,ftype:["swf"]};
//
CKEDITOR.replace('content',
{
  "filebrowserBrowseUrl":
"webfmt/webfmt.php?params="+encodeURIComponent(JSON.stringify(bparams))+""
",
  "filebrowserImageBrowseUrl":
"webfmt/webfmt.php?params="+encodeURIComponent(JSON.stringify(imgparams))+""
+""",
  "filebrowserFlashBrowseUrl":
"webfmt/webfmt.php?params="+encodeURIComponent(JSON.stringify(fparams))+""
});
//]]&gt;
&lt;/script&gt;
</pre>
</div>
<div data-bbox="149 602 424 621" data-label="Section-Header">
<h2>Interface Localization</h2>
</div>
<div data-bbox="186 647 613 662" data-label="Text">
<p>How to localize the webfmt interface to your language.</p>
</div>
<div data-bbox="186 666 836 681" data-label="Text">
<p>Now, webfmt only support English and Chinese, other language need localization.</p>
</div>
<div data-bbox="149 708 500 727" data-label="Section-Header">
<h2>Automatic Language Detection</h2>
</div>
<div data-bbox="149 754 848 806" data-label="Text">
<p>By default webfmt tries to detect the user language. If a localization file is available for that language, the interface is adapted to it automatically. If no matching language file is available, a default language will be loaded (US English by default).</p>
</div>
<div data-bbox="149 825 842 860" data-label="Text">
<p>For example, the following setting forces webfmt to display the interface in Chinese, disabling the automatic detection feature:</p>
</div>
<div data-bbox="149 880 259 895" data-label="Text">
<pre>var param={</pre>
</div>
<div data-bbox="482 924 527 939" data-label="Page-Footer">14/20</div>
```

```

    "basedir":"/upfile",
    "ftype":["gif","png","jpg","zip"],
    "selmod":"multiselect",
    "showok":1,
    "maxszie":2*1024*1024,
    "filesid":"selfile",
    "folderid":"selfolder",          "ReturnFunc":"webfmt_callback",
    "lang":"zh-cn"
  };

```

## Language file naming rules

The path under the webfmt lang folder, which keeps language files, file naming rules:

Browser language follows the international standard language code, such as: English en.js, Simplified Chinese: zh-cn.js.

Some of the mainstream language file name as follows:

|                      |          |
|----------------------|----------|
| English:             | en.js    |
| French:              | fr.js    |
| German:              | de.js    |
| Spanish:             | es.js    |
| Russian:             | ru.js    |
| Italian:             | it.js    |
| Simplified Chinese:  | zh-cn.js |
| Traditional Chinese: | zh-tw.js |
| Japanese:            | ja.js    |
| Korean, Korean:      | ko.js    |

If you do not know a language code, create a page to get the following and run it.

```

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN">
<html>
  <head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
    <title></title>
  </head>
  <body>
    <script type="text/javascript">
var lang = (navigator.language || navigator.browserLanguage).toLowerCase ();
document.writeln (lang);
    </script>
  </body>
</html>

```

## Localizing

In webfmt this is done by creating the main localization file in the lang folder as well as a small localization file for server side webfmt inside the lang folder.

For example, to create a Japanese localization file, follow the steps described below:

- Create a copy of the English localization file (en.js) and name it ja.js.
- Edit the ja.js file and translate all language strings. This file is in JavaScript format, so the string format must respect the JavaScript specification.
- modify "en" to "ja".

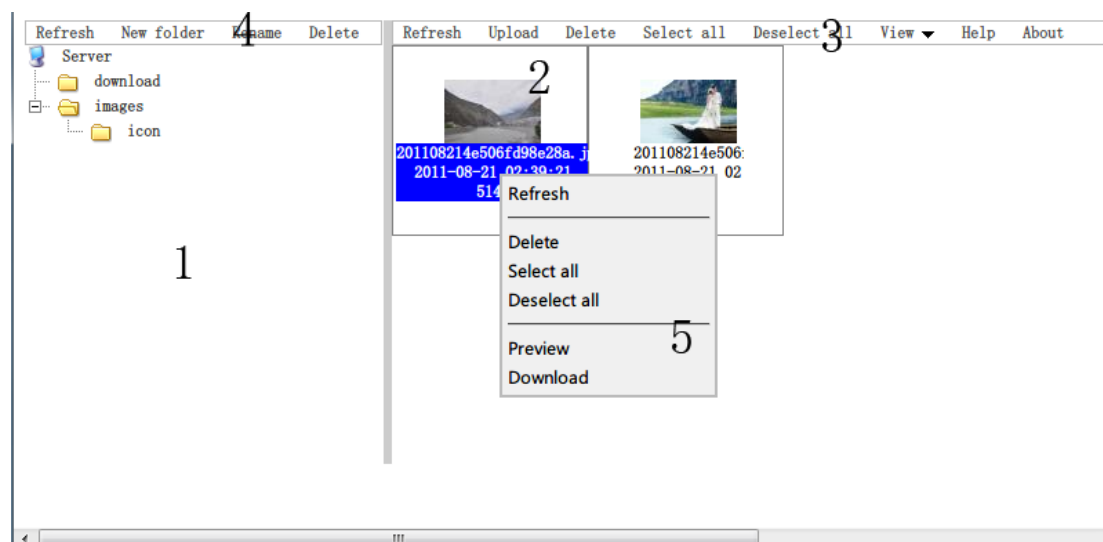
for example:

```
fbis.lang={  
  
  "ja":{  
  
    "warning":"警告が",  
  
    "question":"回答",  
  
    .....  
  
  }  
  
}
```

Save the file. UTF-8 encoding is recommended.

## User's Guide

Webfmt interface designs to be clear, familiar to end user, and easy to learn and use.  
A screenshot of webfmt is as follows:



## Folder

### Selecting a Folder

To select a folder, making it the "current folder" in webfmt, simply click in the folder name, or in its icon. The selected folder will have a different background color.

### Creating Folders

To create a child folder inside an existing folder, just click the "New folder" option in the context menu. A dialog box will appear, asking for the new folder name. Just type it and confirm.

Not all characters can be used in folder and files names due to limitations in the systems where webfmt runs. For instance, the following characters cannot be used on folders and files names: \ / : \* ? " < > |

**Attention:** folder name must be English characters

### Renaming Folders

To rename a folder, just click the "Rename" option in the menu. A dialog box, containing the current folder name, will appear, asking for the new folder name. Just type it and confirm.

Not all characters can be used in folder and files names due to limitations in the systems where webfmt runs. For instance, the following characters cannot be used on folders and files names: \ / : \* ? " < > |

**Attention:** folder name must be English characters. by renaming a folder, links or media insertions available in other pages, which point to files or folders inside the renamed folder, will be "broken", therefore not available anymore. So, be careful when using this feature. But this question can be resolved by hook api on server, section "[hook api](#)" for details.

## Deleting Folders

To delete a folder, including its contents, just click the "Delete" option in the context menu. A confirmation message will appear to ensure that this operation is desired.

**Attention:** can only delete empty folder, if folder is not empty, please delete all files in it. by deleting a folder, links or media insertions available in other pages, which point to files or folders inside the deleted folder, will be "broken", therefore not available anymore. So, be careful when using this feature. But this question can be resolved by hook api on server, section "[hook api](#)" for details.

## File

### Selecting Files

To select a file, making it the "active file" in webfmt, simply click on the file. To make it easy to understand that the mouse is over the file, the file area will be colored. The selected file will have a different background color (generally blue).

To select multiple files by holding the CTRL key pressed, of course calling param option "selmod" must be set to "multiselect".

### Downloading Files

To download a file, select the file, just click the "**Download**" button. The browser will ask you for the place to save the downloaded file in your computer.

### Deleting Files

To delete a file, select the file, just click the "**Delete**" option in the context menu. A confirmation message will appear to ensure that this operation is desired.

**Attention:** by deleting a file, links or media insertions available in other pages, which point to the deleted file, will be "broken", therefore not available anymore. So, be careful

when using this feature. But this question can be resolved by hook api on server, section "[hook api](#)" for details.

## Upload Files

Before uploading file, a folder to save uploaded files needs to be selected, root dir or last selected folder is selected by default

The upload button, in the file menu, click the "Upload" option, pop location open file dialog, select a file, click "open" button, uploaded progressbar will show, wait for the upload to terminate. uploaded result will be showed in progressbar.

In firefox4.0+ and chrome12.0+, you can upload by drag-drop your local computer file to files pane.

In firefox4.0+ and chrome12.0+, you can upload multiple files at once.

## File preview

Webfmt can display thumbnails for the following file types: JPG, GIF, PNG, TIF, preview these files without any plug in browser. To select one or multiple files, click the "Preview" option in the context menu. Flash files can be previewed yet, but need Adobe Flash Player in your browser.

## License

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### Import Notice:

In any case, forbid to announce what to you develop or design.

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